



CONTACT

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EDUCATION

2021- 2025

SCHOOL OF VISUAL ARTS

- Bachelor of Fine Arts in Animation

SKILLS

- 2D Character Animation
- Clean-Up Animation
- Working seamlessly with other team members.
- Adapting quickly to technical and creative challenges.
- Deliver animations on time and up to standard.
- 2D Rigging Animation

SOFTWARE

- Toon Boom Harmony Pro
- Storyboard Pro
- Adobe Photoshop
- Adobe Premiere Pro
- Adobe After Effects
- Clip Studio Paint

JORDAN BRAFMAN

2D ANIMATOR & ARTIST

WORK EXPERIENCE

- **2D Rig Animator- SkyBone Studios** - SkyBone Studios|Remote| July 2025 - Present
Toon Boom Harmony rigging animator for an unannounced childrens series.
- **Clean Up Artist - SIMULATE** - Ashley Lim |Remote| May 2025
Clean up for animated shots in a student film.
- **Animator- REUSE Commercial** - Reuse Company |Remote| May 2025
Freelance animator on a commercial made for a recycling company to use in buisness film festivals.
- **Clean Up Artist - Shoot Star!** - Felix Bangert/Fewebomb |Remote| Feb 2025
Cleaned up shots for a animated music video to final quality, ensuring consistency and polish.
- **Freelance Animation** - Present
Storyboarded, rough animation, and creative development for various projects for other creators.

FILMS

- **Golden Buzzer [2025]**
- Director, Producer, 2D Animator
- **Agent Calc [2024]**
- Director, Producer, 2D Animator, winner of SVA Undies Best in Show Award
- **Beyond the Mist [2023]**
- Collaborative Film, 2D Animator, Compositing Lead, filled in for clean-up roles
- **THE BIG DANCE!!! [2023]**
- Director, Producer, 2D Animator
- **Seeing Aye to Aye [2022]**
Collaborative Film, script writer, 2D Animator

PROJECTS

The Cure (2024) - *Cleanup Artist*

Garage Sale (2024) - *Animator*

Friendship Quest Forever (2024) - *Cleanup Artist*

Sheep Shapes (2024) - *Colorist*

Up to Snuff (2024) - *Cleanup Artist*

Kenopsia (2023) - *Cleanup and Colorist*

Kim Possible Opening Reanimated (2022) - *Animator*